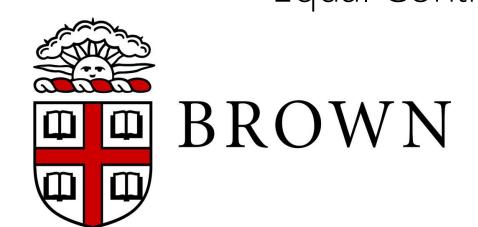
## General Value Discrepancies Mitigate Partial Observability in Reinforcement Learning

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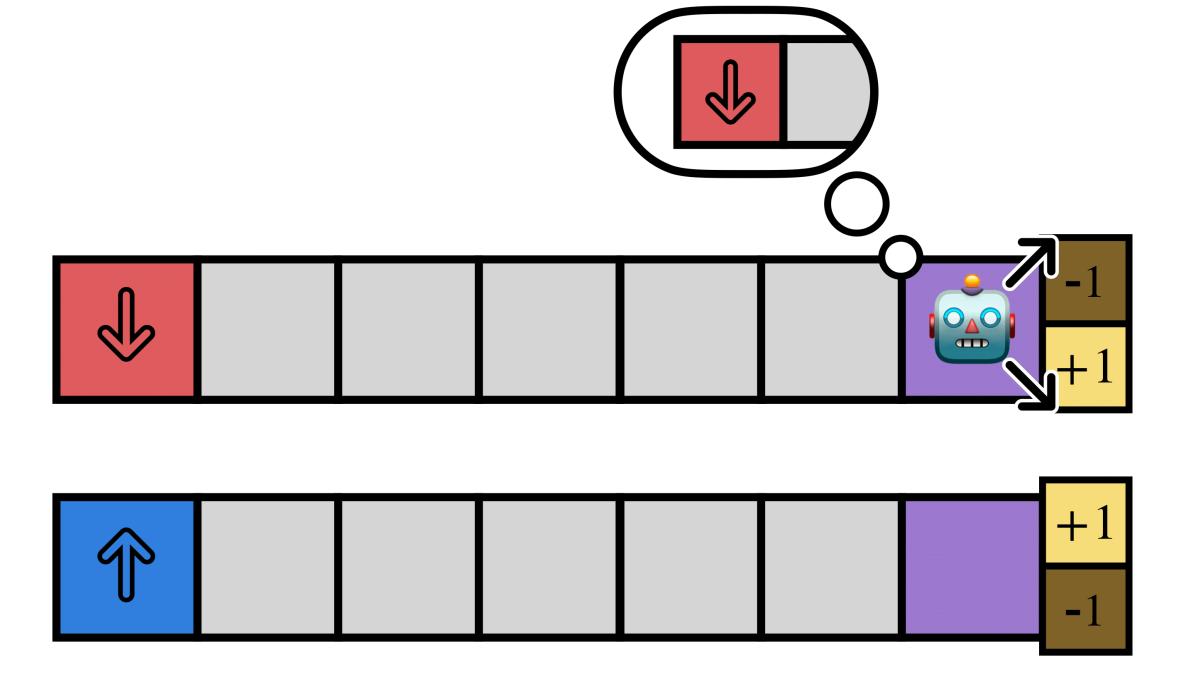








Optimal decision making in partially observable environments requires memory.



A memory retains all relevant information if and only if it is Markov:

$$\mathbb{P}(\omega_{t+1}, m_{t+1} \mid m_t, \omega_t, \dots, m_0, \omega_0) = \mathbb{P}(\omega_{t+1}, m_{t+1} \mid m_t, \omega_t)$$

If  $\Lambda$  is a measure for "non-Markovianness", we can train the memory  $m_\phi$  with gradient descent.

$$\phi \leftarrow \phi - \alpha \nabla_{\phi} \Lambda$$

Lambda discrepancy [1] does this by measuring the difference between MC and TD value estimates:  $\Lambda = \|V_{ ext{MC}}^{\pi} - V_{ ext{TD}}^{\pi}\|$ fails without rewards

Performance

Lambda Discrepancy

Generalized Value Discrepancy

sometimes fails even with rewards Example

Generalized Value Discrepancies can always detect partial observability!

Difference between MC/TD estimates of *generalized* value functions

$$\sum_{t} \gamma^{t} r_{t} \longrightarrow \sum_{t} \gamma(\omega_{1}) \dots \gamma(\omega_{t}) f(\omega_{t})$$
observation-dependent Any function of observation discount ("pseudo-reward")

**Setting**: POMDP where rewards are part of observation:  $r_t = R(\omega_t)$ **Definition**: A *generalized value function* is  $V_{f,\gamma}(\omega) = \mathbb{E} \left[ \sum_{t=0}^{\infty} \gamma(\omega_0) \dots \gamma(\omega_{t-1}) f(\omega_t) \right]$ for functions  $f\colon\Omega o\mathbb{R}$  and  $\gamma\colon\Omega o(0,1)$  . The associated generalized value discrepancy (GVD) is  $\Lambda_{f,\gamma} = \left\| V_{f,\gamma}^{ ext{MC}} - V_{f,\gamma}^{ ext{TD}} 
ight\|_{0}^{1}$ 

**Theorem**: There is partial observability if and only if  $\Lambda_{f,\gamma}>0$  for some  $|f,\gamma|$ 

Furthermore, if there is partial observability then  $\Lambda_{f,\gamma}>0$  for almost all  $f,\gamma$ 

**Ablation**: The theorem does *not* hold with any of the following restrictions:

- f is reward,  $\gamma$  is constant (Lambda discrepancy)
- f is general, $\gamma$  is constant
- f is reward,  $\gamma$  is general